

Scene Planning Tutorial

1. Open Quickstart Material folder on desktop
2. Open Lesson 2 Painting folder
3. Open Painting Final folder
4. Open Painting Final Toon Boom file
5. File>Save As
6. Select Desktop
7. Enter name: YOUR NAME SCENEPLANNING PRACTICE
8. SAVE
9. Open Firefox
10. Go to portolamedia.weebly.com
11. Select CARTOON / ANIMATION
12. Go to SPRING 2018 ANIMATION CLASSWORK
13. Go to CHARACTER IN MOTION
14. Download the first file, tb_background.png, to the desktop
15. Close Firefox
16. In Toon Boom, Go to File>Import and Vectorize>From File
17. Select tb_background.png
18. Select With Texture, Preview, OK
19. Right click on the words IMPORT AND VECTORIZE in the Timeline
20. Select ARRANGE>SEND BACKWARD
21. Go to the layer WALK CYCLE COLORED 2
22. Click on the first green rectangle to the right of the layer name
23. Press and hold SHIFT KEY
24. Click on the last green rectangle
25. All rectangles should now be black
26. Release SHIFT KEY
27. Place cursor over black rectangles
28. Right click
29. Select CREATE CYCLE

30. Enter 30 for Number of Cycles
31. Click screen outside of Timeline
32. The green boxes now extend to Frame 360
33. Right click on the green box to the right of the words IMPORT AND VECTORIZE
in the Timeline
34. Select Extend Exposure
35. Enter 360
36. The background will now have the same number of frames as the old man