

WORKING WITH AUDIO IN PREMIERE PRO CC

1. Drag audio clips—music, sound effects, voiceover—into PROJECT panel.
2. Select clip and double click to open in SOURCE MONITOR.
3. Drag WAVEFORM ICON at bottom center of source monitor to an open audio track in the Timeline, and drop in desired position.
4. Play sequence in Timeline to listen to audio balance.

TO ADJUST AUDIO BALANCE:

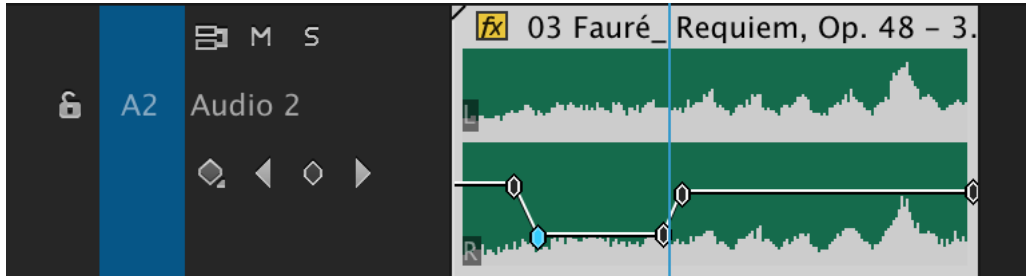
5. Move GRAY SQUARES to the RIGHT of the audio clips in Timeline DOWN to raise height of audio clips and reveal waveforms.
6. Move cursor to the top of the Timeline. It will become two arrows above and below two lines. Drag up to expand bottom of workspace.
7. Hover cursor between left and right channels of audio.
8. Press space bar to play sequence.
9. Drag cursor up or down to adjust audio clip level.
10. Press BACKSLASH KEY (\) to see entire sequence in Timeline.

TO ADJUST PART OF AN AUDIO CLIP

11. Select audio clip.
12. To the LEFT of the audio clip are three icons: a left arrow (PREVIOUS KEYFRAME), a diamond (ADD/REMOVE KEYFRAME) and a right arrow (NEXT KEYFRAME). A KEYFRAME is like an elevator button—it contains instructions.
13. Move the playhead to position where audio level change starts.
14. Click on the DIAMOND ICON at the left of the clip to ADD KEYFRAME.
15. Move the playhead a little to the right.
16. Click on the DIAMOND ICON at the left of the clip to ADD ANOTHER KEYFRAME.
17. Move the playhead to position where the level change ends.
18. Click on the DIAMOND ICON at the left of the clip to ADD A THIRD KEYFRAME.
19. Move the playhead a little to the right.

20. Click on the DIAMOND ICON at the left of the clip to ADD A FOURTH KEYFRAME.

21. Position the cursor between the second and third keyframes and drag the volume up or down, as needed. The first and fourth keyframes are used to create a fade in volume, instead of a sudden change.



22. The keyframes can be move left and right to increase or decrease the length of the fade.

23. Additional keyframes can be added to fade the audio down at the end of the sequence, or up at the beginning. Remember to add two keyframes to create the fade.